Bachelor of Applied Science-Esports and Business-Information Technology Track
2022-2024 Catalog

General Education Courses 37
Major Courses 33
Esport Courses 18
Information Technology Track 13
Electives 19
Total Credits 120

32 credits of upper level (300-499) required. 30 credits of coursework from DSU required for graduation. Exit exam required for graduation.

Students Name_____ID#_____

General Education Requirements (courses will be complete if a student has an AA or AS degree; see catalog)

UNIV 100 Freshman Seminar ..... 1__
Group IA ENGL 110 College Composition I ..... 3__
Group IB ENGL 120 College Composition II ..... 3__
Group IC COMM 110 Fundamentals of Public Speaking ..... 3__
Group IIA CSCI 101 Intro to Computers ..... 3__
Group IIB Global Perspectives ..... 3__
Group IIC Human Behavior & Governance ..... 3__
Group IID Well-being ..... 2__
Group IIIA Creative Expressions ..... 3__
Group IIIB Literature ..... 3__
Group IIIC Mathematics ..... 3__
Group IIID Social Science (see major courses)
Group IIIE Natural Science ..... 4__
General Education Elective ..... 3__

General Education Total: 37

Major Courses **(MUST EARN 18 CREDITS FROM DSU IN MAJOR COURSES FOR GRADUATION)**:

ACCT 200 Elements of Accounting I BSC ACCT 200 ..... 3__
ACCT 201 Elements of Accounting II BSC ACCT 201 ..... 3__
ACCT 301 Computerized Accounting BSC ACCT 218 ..... 3__
ACCT 315 Business Law I ..... 3__
BADM 336 Management & Leadership ..... 3__
BOTE 210 Business Communication BSC BOTE 210 ..... 3__
BOTE 247 Spreadsheet Applications BSC CIS 247 ..... 3__
ENTR 366 Entrepreneurship ..... 3__
FIN 326 Managerial Finance ..... 3__
MRKT 301 Principles of Marketing BSC BADM 201 ..... 3__
Choose one of the following (meets Group IIID Gen Ed Requirement):
ECON 201 Principles of Microeconomics BSC ECON 201 ..... 3__
ECON 202 Principles of Macroeconomics BSC ECON 202 ..... 3__

Major Subtotal: 33

Esports Courses: **(Offered through UND collaboration)**

KIN 129 Esports I ..... 3__
KIN 139 Esports II ..... 3__
KIN 159 Esports III ..... 3__
KIN 243 Introduction to Esports Coaching ..... 3__
KIN 340 Esports and Healthy Gaming ..... 3__
KIN 343 Esports ..... 3__

Esports Courses Subtotal: 18

Information Technology Track:

CSCI 120 Computer Programming I ..... 3__
CSCI 160 Computer Science I ..... 4__
CSCI 210 PC Hardware & Software Management ..... 3__
CSCI 221 Computer Networks ..... 3__

Information Technology Track Courses Subtotal: 13

Electives:

Elective ..... 3__
Elective ..... 3__
Elective ..... 3__
Elective ..... 3__
Elective ..... 3__
Elective ..... 3__
Elective ..... 1__

Elective Subtotal: 19

Grand Total: 120